AN ASYMMETRIC RANDOM RADO THEOREM FOR SINGLE EQUATIONS: THE 0-STATEMENT

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ABSTRACT. A famous result of Rado characterises those integer matrices A which are partition regular, i.e. for which any finite colouring of the positive integers gives rise to a monochromatic solution to the equation Ax = 0. Aigner-Horev and Person recently stated a conjecture on the probability threshold for the binomial random set $[n]_p$ having the asymmetric random Rado property: given partition regular matrices A_1, \ldots, A_r (for a fixed $r \geq 2$), however one r-colours $[n]_p$, there is always a colour $i \in [r]$ such that there is an i-coloured solution to $A_i x = 0$. This generalises the symmetric case, which was resolved by Rödl and Ruciński, and Friedgut, Rödl and Schacht. Aigner-Horev and Person proved the 1-statement of their asymmetric conjecture. In this paper, we resolve the 0-statement in the case where the $A_i x = 0$ correspond to single linear equations. Additionally we close a gap in the original proof of the 0-statement of the (symmetric) random Rado theorem.

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1. Introduction

An important branch of arithmetic Ramsey theory concerns partition properties of sets of integers. A cornerstone result in the area is Rado's theorem [12] which characterises all those systems of homogeneous linear equations \mathcal{L} for which every finite colouring of \mathbb{N} yields a monochromatic solution to \mathcal{L} . Note that this provides a wide-reaching generalisation of other classical results in the area such as Schur's theorem [18] (i.e. when \mathcal{L} corresponds to x + y = z) and van der Waerden's theorem [20] (which ensures a monochromatic arithmetic progression of arbitrary length). Perhaps the best known version of Rado's theorem (often presented in undergraduate courses) is the following, which resolves the case of a single equation.

Theorem 1.1 (Rado's single equation theorem). Let $k \geq 2$ and $a_i \in \mathbb{Z} \setminus \{0\}$. Then the equation $a_1x_1 + a_2x_2 + \cdots + a_kx_k = 0$ has a monochromatic solution in \mathbb{N} for every finite colouring of \mathbb{N} if and only if some non-empty subset of the coefficients $\{a_i : i \in [k]\}$ sum to zero.

In parallel to progress on Ramsey properties of random graphs (see e.g. [11, 13]), there has been interest in proving random analogues of such results from arithmetic Ramsey theory. (This is part of a wider interest in extending classical combinatorial results to the random setting, see e.g. [3, 17] and the survey [2].) In particular, results of Rödl and Ruciński [14] and Friedgut, Rödl and Schacht [6] together provide a random version of Rado's theorem.

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1.1. A random version of Rado's theorem. Before we state these results rigorously we will introduce some notation and definitions. Suppose that A_1, \ldots, A_r are integer matrices, and let S be a set of integers. If a vector $x = (x_1, \ldots, x_k) \in S^k$ satisfies $A_i x = 0$ and the x_i are distinct we call x a k-distinct solution to $A_i x = 0$ in S. We say that S is (A_1, \ldots, A_r) -Rado if given any r-colouring of S, there is some $i \in [r]$ such that there is a k-distinct solution $x = (x_1, \ldots, x_k)$ to $A_i x = 0$ in S so that x_1, \ldots, x_k are each coloured with the ith colour. If $A := A_1 = \cdots = A_r$ we write (A, r)-Rado for (A_1, \ldots, A_r) -Rado. Similarly, given linear equations B_1, \ldots, B_r , we define a k-distinct solution of B_i and (B_1, \ldots, B_r) -Rado analogously. Note that in the study of random versions of Rado's theorem authors have (implicitly) considered the (A_1, \ldots, A_r) -Rado property, rather than seeking a monochromatic solution that is not necessarily k-distinct (as in the original theorem of Rado). Perhaps a partial explanation for this can be seen if one considers e.g. the equation x + y = 2z; in this case any (monochromatic) set has a solution to this equation (since w + w = 2w for any $w \in \mathbb{N}$). A more general discussion which further highlights why the literature has focused on monochromatic k-distinct solutions in the random setting is given in Section 4.

A matrix A is partition regular if for any finite colouring of \mathbb{N} , there is always a monochromatic solution to Ax=0. As mentioned above, Rado's theorem characterises all those integer matrices A that are partition regular. A matrix A is irredundant if there exists a k-distinct solution to Ax=0 in \mathbb{N} . Otherwise A is redundant. The study of random versions of Rado's theorem has focused on irredundant partition regular matrices. This is natural since for every redundant $\ell \times k$ matrix A for which Ax=0 has solutions in \mathbb{N} , there exists an irredundant $\ell' \times k'$ matrix A' for some $\ell' < \ell$ and k' < k with the same family of solutions (viewed as sets). See [14, Section 1] for a full explanation. Similarly, we define linear equations to be ℓ'

Index the columns of A by [k]. For a partition $W \dot{\cup} \overline{W} = [k]$ of the columns of A, we denote by $A_{\overline{W}}$ the matrix obtained from A by restricting to the columns indexed by \overline{W} . Let $\operatorname{rank}(A_{\overline{W}})$ be the rank of $A_{\overline{W}}$, where $\operatorname{rank}(A_{\overline{W}}) = 0$ for $\overline{W} = \emptyset$. We set

$$(1.1) \hspace{1cm} m(A) := \max_{\substack{W \dot \cup \overline{W} = [k] \\ |W| \geq 2}} \frac{|W| - 1}{|W| - 1 + \operatorname{rank}(A_{\overline{W}}) - \operatorname{rank}(A)}.$$

The definition of m(A) was introduced in [14], and as noted there the denominator of m(A) is strictly positive provided that A is irredundant and partition regular.

Suppose now that A is a linear equation with k variables. (We also describe A as having length k.) Thus A is of the form A'x = c where $c \in \mathbb{Z}$ and A' is a $1 \times k$ integer matrix (where all terms are non-zero). We call A' the underlying matrix of A. Note that if A' is irredundant, then so is A; this fact is contained within Lemma 4.1 in [10]. (That is, A'x = c has a k-distinct solution in \mathbb{N} as long as A'x = 0 does.) We define m(A) := m(A'). In this case (provided $k \geq 3$), the value of m(A) is obtained by considering W = [k] and so

(1.2)
$$m(A) = \frac{k-1}{k-2}.$$

Recall that $[n]_p$ denotes a set where each element $a \in [n] := \{1, \ldots, n\}$ is included with probability p independently of all other elements. Rödl and Ruciński [14] showed that for irredundant partition regular matrices A, m(A) is an important parameter for determining whether $[n]_p$ is (A, r)-Rado or not.

Theorem 1.2 (Rödl and Ruciński [14]). For all irredundant partition regular full rank matrices A and all positive integers $r \geq 2$, there exists a constant c > 0 such that

$$\lim_{n \to \infty} \mathbb{P}\left[[n]_p \text{ is } (A, r) \text{-Rado} \right] = 0 \quad \text{ if } p < cn^{-1/m(A)}.$$

Roughly speaking, Theorem 1.2 implies that almost all subsets of [n] with significantly fewer than $n^{1-1/m(A)}$ elements are not (A, r)-Rado for any irredundant partition regular matrix A. The following theorem of Friedgut, Rödl and Schacht [6] complements this result, implying that almost all subsets of [n] with significantly more than $n^{1-1/m(A)}$ elements are (A, r)-Rado for any irredundant partition regular matrix A.

Theorem 1.3 (Friedgut, Rödl and Schacht [6]). For all irredundant partition regular full rank matrices A and all positive integers r, there exists a constant C > 0 such that

$$\lim_{n \to \infty} \mathbb{P}\left[[n]_p \text{ is } (A, r) \text{-Rado} \right] = 1 \quad \text{if } p > Cn^{-1/m(A)}.$$

So together Theorems 1.2 and 1.3 show that the threshold for the property of being (A, r)-Rado is $p = n^{-1/m(A)}$. Note that earlier Theorem 1.3 was confirmed by Graham, Rödl and Ruciński [7] in the case where r = 2 and Ax = 0 corresponds to x + y = z, and then by Rödl and Ruciński [14] in the case when A is so-called density regular. Since its proof, generalised versions of Theorem 1.3 have been obtained via applications of the container method [9, 19]. A sharp threshold version of van der Waerden's theorem for random subsets of \mathbb{Z}_n has also been obtained [5].

Whilst preparing this paper, we discovered a bug in the original proof of Theorem 1.2 (this is explained further in Section 3). Thus, an aim of this paper is to give a proof of Theorem 1.2. In fact, we prove a more general result; see Theorem 1.7.

1.2. An asymmetric version of the random Rado theorem. As noted e.g. in [1], one can deduce an asymmetric version of Rado's theorem from the original (symmetric) result [12]. In particular, if A_1, \ldots, A_r are partition regular matrices then \mathbb{N} is (A_1, \ldots, A_r) -Rado. (Note though that even a weak version of the converse statement is not true. For example, there are 2-colourings of \mathbb{N} without a monochromatic solution to x = 2y, and also such 2-colourings of \mathbb{N} for x = 4y. On the other hand, however one 2-colours $\{1, 2, 4, 8, 16\}$, one obtains a red solution to x = 2y or blue solution to x = 4y.)

It is also natural to seek an asymmetric version of the random Rado theorem. This question was first considered by the authors and Staden [9] who proved the following: given any $r \geq 2$ and any irredundant full rank partition regular matrices A_1, \ldots, A_r with $m(A_1) \geq \cdots \geq m(A_r)$, there is a constant C > 0 so that $\lim_{n \to \infty} \mathbb{P}[[n]_p$ is (A_1, \ldots, A_r) -Rado] = 1 if $p > Cn^{-1/m(A_1)}$.

In general the bound on p in this result is not believed to be best possible (unless $m(A_1) = m(A_2)$). Indeed, recently Aigner-Horev and Person [1] have given a conjecture on the threshold for the asymmetric Rado property. To state this conjecture, we need one more definition. Let A and B be two integer matrices, where A is an $\ell_A \times k_A$ matrix and B is an $\ell_B \times k_B$ matrix. Then define

(1.3)
$$m(A,B) := \max_{\substack{W \cup \overline{W} = [k_A] \\ |W| \ge 2}} \frac{|W|}{|W| - 1 + \operatorname{rank}(A_{\overline{W}}) - \operatorname{rank}(A) + 1/m(B)}.$$

As observed in [1, Observation 4.13], if A and B are partition regular and irredundant and $m(A) \ge m(B)$, then $m(A, B) \ge m(B)$ and m(A, A) = m(A). If A and B are linear equations each of length at least three then we define m(A, B) in an analogous way (i.e. m(A, B) := m(A', B') where A', B' are the underlying matrices of A and B respectively). See [1, Page 4] for an intuitive explanation of the parameter m(A, B).

Conjecture 1.4 (Aigner-Horev and Person [1]). Let A_1, \ldots, A_r be r irredundant partition regular matrices of full rank where $m(A_1) \geq m(A_2) \geq \cdots \geq m(A_r)$. Then there exists 0 < c < C such that the following holds

$$\lim_{n \to \infty} \mathbb{P}[[n]_p \text{ is } (A_1, \dots, A_r) \text{-}Rado] = \begin{cases} 1 \text{ if } p > Cn^{-1/m(A_1, A_2)}; \\ 0 \text{ if } p < cn^{-1/m(A_1, A_2)}. \end{cases}$$

In particular, if true, Conjecture 1.4 provides a wide generalisation of the (symmetric) random Rado theorem (Theorems 1.2 and 1.3). Note that the reader might recognise parallels between this conjecture and the *Kohayakawa–Kreuter conjecture* for asymmetric Ramsey properties of random graphs; see [1] for more details. In [1], Aigner-Horev and Person proved the 1-statement $(p > Cn^{-1/m(A_1,A_2)})$ of Conjecture 1.4 via the container method. Thus, only the 0-statement $(p < cn^{-1/m(A_1,A_2)})$ now remains open.

In this paper, we make significant progress on this problem, including resolving the conjecture in the case that each of the A_i s corresponds to linear equations (rather than systems of linear equations). Note that such irredundant partition regular linear equations have at least three variables by Theorem 1.1. In fact, we prove the following more general result.

Theorem 1.5. Let $k_B \ge k_A \ge 3$ be positive integers. Then there exists a constant c > 0 such that the following holds. Let A and B be linear equations of lengths k_A and k_B respectively so that their underlying matrices are both irredundant.¹ If

$$p < cn^{-\frac{k_A k_B - k_A - k_B}{k_A k_B - k_A}}$$

then $\lim_{n\to\infty} \mathbb{P}[[n]_p \text{ is } (A,B)\text{-}Rado] = 0.$

As we now show, Theorem 1.5 easily implies the 0-statement of Conjecture 1.4 for linear equations.

Corollary 1.6. Let A_1, \ldots, A_r be irredundant homogeneous partition regular linear equations, each on at least 3 variables, where $m(A_1) \geq m(A_2) \geq \cdots \geq m(A_r)$. Then there exists c > 0 such that the following holds:

$$\lim_{n \to \infty} \mathbb{P}[[n]_p \text{ is } (A_1, \dots, A_r) - Rado] = 0 \text{ if } p < cn^{-1/m(A_1, A_2)}.$$

Proof. Write $A := A_1$ and $B := A_2$, so that A and B are linear equations of lengths k_A and k_B respectively. As $m(A) \ge m(B)$ we have that $k_B \ge k_A \ge 3$. Further, by definition and (1.2),

$$m(A,B) = \frac{k_A k_B - k_A}{k_A k_B - k_A - k_B}.$$

Indeed, the term in (1.3) is maximised when $W = [k_A]$. So if $p \leq cn^{-1/m(A,B)}$ then Theorem 1.5 implies that $\lim_{n\to\infty} \mathbb{P}[[n]_p$ is (A,B)-Rado] = 0. This immediately implies that $\lim_{n\to\infty} \mathbb{P}[[n]_p$ is (A_1,\ldots,A_r) -Rado] = 0.

Note that Theorem 1.5 allows for A and B to be inhomogeneous equations (i.e. $a_1x_1+\cdots+a_kx_k=b, b\neq 0$). It also allows us to consider linear equations that are not partition regular. For example, if A is 2x+2y=z, then it is not partition regular, however, \mathbb{N} is (A,2)-Rado (as observed in [12]); so it is natural to seek random Rado-type results for such equations also. Furthermore, as we now explain, when one of the linear equations or its underlying matrix is redundant, the random Rado problem is trivial:

- Consider linear equations A_1, \ldots, A_r . If for some $i \in [r]$, A_i is redundant then even \mathbb{N} is not (A_1, \ldots, A_r) -Rado; indeed, colour every element of \mathbb{N} with the *i*th colour. Thus, the random Rado problem in this case is trivial.
- Suppose that each of A_1, \ldots, A_r is irredundant with length at least 3, but for some $i \in [r]$, the underlying matrix A'_i of A_i is redundant. Then A_i corresponds to $a_1x_1 + \cdots + a_kx_k = b$

 $^{^{1}}$ Recall from the discussion before (1.2) this latter condition implies the linear equations A and B are also irredundant.

where a_i, b are all positive integers.² In this case there are a finite number of solutions to A_i in \mathbb{N} . Thus, if p = o(1) then with high probability (w.h.p.) no solutions to A_i will be present in $[n]_p$; again this immediately implies that w.h.p. $[n]_p$ is not (A_1, \ldots, A_r) -Rado. Note that this class includes linear equations A_1, \ldots, A_r such that \mathbb{N} is (A_1, \ldots, A_r) -Rado. For example, let r = 2, A_1 be x + y = 2z and A_2 be x + y + z = C where C is a sufficiently large constant.³

It would be interesting to deduce a matching 1-statement for linear equations covered by Theorem 1.5 but not by Conjecture 1.4; see Section 4 for further discussion on this.

As mentioned earlier, we give a proof of a generalisation of Theorem 1.2. Before we can state this result we need some more notation.

Define an $\ell \times k$ matrix A of full rank to be *strictly balanced* if, for every $W \subseteq [k]$, $2 \le |W| < k$, the following inequality holds:

(1.4)
$$\frac{|W|-1}{|W|-1+\mathrm{rank}(A_{\overline{W}})-\ell} < \frac{k-1}{k-1-\ell}.$$

Thus, if A is strictly balanced then $m(A) = (k-1)/(k-1-\ell)$. Given an irredundant partition regular matrix A, a core C(A) is a matrix obtained from A by deleting rows and columns of A, such that m(C(A)) = m(A), which is irredundant, of full rank and is strictly balanced. A core always exists by Lemma 7.1 of [14].

Given an inhomogeneous system of linear equations Ax = b, we call A the underlying matrix of the system. We define such a system to be irredundant/redundant analogously to linear equations. Note again by Lemma 4.1 in [10] that if A is irredundant, then so is Ax = b. Given a system of linear equations B, we write C(B) to denote a core of the underlying matrix of B.

Theorem 1.7. Let k, ℓ be positive integers such that $k \ge \ell + 2$. Then there exists a constant c > 0 such that the following holds. Let A and B be systems of linear equations for which both of their underlying matrices are irredundant, partition regular, and of full rank, and their cores C(A) and C(B) are both of dimension $\ell \times k$. If

$$p \le cn^{-1/m(A,B)} = cn^{-\frac{k-\ell-1}{k-1}}$$

then $\lim_{n\to\infty} \mathbb{P}[[n]_p \text{ is } (A,B)\text{-Rado}] = 0.$

It is easy to see that this theorem implies Theorem 1.2; in particular, if A is an $\ell \times k$ irredundant partition regular matrix of full rank, then $k \geq \ell + 2$ (see e.g. [9, Proposition 4.3]). Notice that Theorem 1.7 also resolves Conjecture 1.4 in the case when A_1 and A_2 are strictly balanced and have the same dimensions (note $m(A_1) = m(A_2)$ in this case). Theorem 1.7 as stated does not quite imply Theorem 1.5 in the case when $k_A = k_B$ (as Theorem 1.7 assumes that the underlying matrices of A and B are partition regular). So we in fact prove an even more general (but technical) version of Theorem 1.7 that contains the $k_A = k_B$ case of Theorem 1.5; see Theorem 3.1 in Section 3.

In Section 2 we prove Theorem 1.5 in the case where $k_B > k_A$. In Section 3.1 we outline the approach of the proof of Theorem 1.2 in [14]. In Section 3.2 we state Theorem 3.1 which as just described is a generalisation of Theorem 1.7 that also implies the $k_A = k_B$ case of Theorem 1.5. Theorem 3.1 is then proved in Section 3.3. In Section 4 we conclude the paper with some open problems.

²First observe that A_i corresponds to $a_1x_1 + \cdots + a_kx_k = b$ where $a_i, b \in \mathbb{Z} \setminus \{0\}$ and $k \geq 3$. If at least one a_i is positive and at least one a_j is negative, then $a_1x_1 + \cdots + a_kx_k = 0$ would have a solution in \mathbb{N} , which is not true since A'_i is redundant. Since A_i is irredundant we therefore obtain that a_i, b are all positive or all negative, and without loss of generality we may assume all positive.

³In particular, [C] is (A_1, A_2) -Rado: to avoid a red solution to A_1 only o(C) colours may be coloured red, so most numbers in [C] are blue, and a blue solution to A_2 can be found.

Remark: In work simultaneous to our own, Zohar [21] has given a proof of Conjecture 1.4 in the case when each A_i corresponds to an arithmetic progression.

1.3. **Notation.** As in the proof of Theorem 1.2 in [14], we prove our two main results by considering an auxiliary hypergraph. For a (hyper)graph H, we define V(H) and E(H) to be the vertex and edge sets of H respectively. For a set $A \subseteq V(H)$, we define H[A] to be the induced subgraph of H on the vertex set A. For an edge set $X \subseteq E(H)$, we define H - X to be hypergraph with vertex set V(H) and edge set $E(H) \setminus X$. We use the convention that the set of natural numbers \mathbb{N} does not include zero.

2. Proof of Theorem 1.5: the $k_B > k_A$ case

Suppose that A and B are linear equations as in the statement of the theorem with lengths k_A and k_B respectively where $k_B > k_A \ge 3$.

Let c>0 be a constant sufficiently small compared to $1/k_A$ and $1/k_B$. (So the choice of c depends on k_A and k_B only, and not the particular linear equations A and B.) It suffices to prove the theorem in the case when $p=cn^{-\frac{k_Ak_B-k_A-k_B}{k_Ak_B-k_A}}$.

Consider the associated hypergraph G = G(n, p, A, B): here $V(G) := [n]_p$ and the edge set of G consists of A-edges which are edges of size k_A that precisely correspond to the k_A -distinct solutions of A in $[n]_p$, and B-edges which are edges of size k_B that precisely correspond to the k_B -distinct solutions of B in $[n]_p$.

Our aim is to show that w.h.p. there is a red-blue colouring of the vertices of G so that there are no red A-edges and no blue B-edges. In particular, call G Rado if it has the property that however its vertices are red-blue coloured, there is always a red A-edge or a blue B-edge; call a spanning subgraph H of G Rado minimal if H is Rado however it is no longer Rado under the deletion of any edge. (Such a definition makes sense since being Rado is a monotone hypergraph property.) If G is Rado, fix a Rado minimal subgraph H of G. Otherwise set $H := \emptyset$. So it suffices to prove that w.h.p. $H = \emptyset$.

The first claim is a generalisation of a statement (Proposition 7.4 in [14]) used in the proof of Theorem 1.2. The proof follows in the same manner.

Claim 2.1. Suppose H is non-empty (i.e., H is Rado minimal). Then for every A-edge a of H and every vertex $v \in a$, there exists a B-edge b such that $a \cap b = v$. Similarly, for every B-edge b of H and every vertex $v \in b$, there exists an A-edge a such that $a \cap b = v$.

Proof. Let a be an A-edge, and let $v \in a$ be such that for all B-edges b such that $v \in b$, there exists another vertex $w \in a$ such that $w \in b$. Since H is Rado minimal, it is possible to red-blue colour H - a so that there are no red A-edges or blue B-edges. Thus once we add a back, it must be the case that a is red since H is Rado. But then change the colour of v to blue. If there is a red A-edge or blue B-edge now, it must be a blue B-edge which contains v. However all B-edges containing v also contain another vertex from a which is red, thus we obtain a contradiction. The second statement follows by a symmetrical argument.

2.1. **Notation.** We start by defining some hypergraph notation. Given an edge order e_1, \ldots, e_t of the edges of a hypergraph, we call a vertex v new in e_i if $v \in e_i$ but $v \notin e_j$ for all j < i. Otherwise we call $v \in e_i$ old in e_i . Clearly each vertex is new in one edge, and old in any subsequent edge that it appears in. We call an edge order valid if there is at least one new vertex in every edge. This notion is crucial for our proof. Indeed, if one can show a hypergraph F has a valid edge order then (via Claim 2.6 below) we can obtain a good upper bound on the expected number of copies of F in G.

Further, define the following hypergraphs.

- (A1) An A-path of length s (for $s \in \mathbb{N}$) consists of a set of s A-edges a_1, \ldots, a_s where $|a_i \cap a_j| = 1$ for i < j if j i = 1, and 0 otherwise.
- (A2) An A-cycle of length s (for $s \ge 3$) consists of a set of s A-edges a_1, \ldots, a_s where given any $i < j, |a_i \cap a_j| = 1$ if (i) j i = 1 or (ii) (i, j) = (1, s), and $|a_i \cap a_j| = 0$ otherwise.
- (A3) An A-tree spans a set of s A-edges such that there exists an edge order a_1, \ldots, a_s where for each $2 \le i \le s$, a_i has precisely one old vertex.
- (AB0) An AB-set consists of a B-edge b with vertices v_1, \ldots, v_{k_B} and a set of pairwise disjoint A-edges a_1, \ldots, a_{k_B} with $a_i \cap b = v_i$ for each $i \in [k_B]$.
- (AB1) An AB-path of length t (for $t \in \mathbb{N}$) consists of a collection of pairwise disjoint B-edges b_i (for $i \in [t]$) and a collection of pairwise disjoint A-edges a_j (for $j \in [t(k_B 1) + 1]$) such that b_i together with $a_{(i-1)(k_B-1)+1}, \ldots, a_{i(k_B-1)+1}$ forms an AB-set (for each $i \in [t]$).
- (AB2) An AB-cycle of length t (for $t \ge 2$) consists of a collection of B-edges b_i (for each $i \in [t]$) and a collection of pairwise disjoint A-edges a_j (for $j \in [t(k_B 1)]$) such that:
 - given any $i \in [t-1]$, b_i together with $a_{(i-1)(k_B-1)+1}, \ldots, a_{i(k_B-1)+1}$ forms an AB-set;
 - b_t together with $a_{(t-1)(k_B-1)+1}, \ldots, a_{t(k_B-1)}$ and a_1 forms an AB-set.
 - $|b_i \cap b_j| = 0$ for all i < j, except for (i, j) = (1, t), where we have either $|b_1 \cap b_t| = 0$ or $|b_1 \cap b_t| = 1$.
- (AB3) An AB-cycle-path with parameters s, t ($s \neq 1$ and t are non-negative integers where $(s, t) \neq (0, 0)$), is the following structure: If s = 0 then it is an AB-path of length t. If t = 0 then it is an AB-cycle of length s. If $s \geq 2$ and $t \geq 1$, then it is an AB-cycle S of length s together with an AB-path T of length t, where, letting b_1, \ldots, b_t and a_1 be as in the definition (AB1) of T, we have $V(S) \cap V(T) = a_1, E(S) \cap E(T) = \{a_1\}$ and the vertex $v := a_1 \cap b_1$ does not lie in any B-edge in S.

Note that for all of the above hypergraphs, one can easily derive a valid edge order. Further, note that AB-paths, A-paths and A-cycles of a fixed size and AB-sets are unique, whereas there are two different AB-cycles of a fixed size; one where the first and final B-edges intersect, and one where they do not. See Figures 1–4 for examples of (AB0)–(AB3) respectively; in all of these pictures the B-edges are shaded in grey to help emphasise which edges are A-edges and which are B-edges (though recall that the edges do not have colours).

2.2. The deterministic and probabilistic lemmas. The following two rather technical lemmas immediately combine to ensure w.h.p. H is empty.

Lemma 2.2 (Deterministic lemma). If H is non-empty then it contains at least one of the following structures:

- (i) An AB-path of length at least $\log n$.
- (ii) An A-path of length at least $\log n$.
- (iii) Two A-edges that intersect in at least 2 vertices.
- (iv) An A-cycle of length at most $1 + \log n$.
- (v) A B-edge b with vertex set v_1, \ldots, v_{k_B} , together with A-edges a_1, \ldots, a_{k_B} where $a_i \cap b = \{v_i\}$ (for all $i \in [k_B]$) so that
 - there exist a_i and a_j that intersect and
 - in the edge order a_1, \ldots, a_{k_B} , for each $i \geq 2$, a_i has at most one old vertex.
- (vi) An AB-set S together with an A-edge e that intersects the B-edge b of S in at least 2 vertices, but e intersects each A-edge in S in at most one vertex.
- (vii) An AB-set S (consisting of a B-edge b, and A-edges a_1, \ldots, a_{k_B}) and a collection of A-edges e_1, \ldots, e_s where
 - $-1 \le s \le \log n$;
 - $-a_1, e_1, \ldots, e_s, a_2$ forms an A-path that only intersects b in the vertices $v_1 := a_1 \cap b$ and $v_2 := a_2 \cap b$;

- for each $i \geq 3$, a_i intersects the A-path e_1, \ldots, e_s in at most one vertex.
- (viii) An AB-cycle-path P with parameters $s, t \leq \log n$ together with an A-edge a such that $2 \leq |a \cap V(P)| \leq k_A 1$.
- (ix) An AB-cycle-path P with parameters $s, t \leq \log n$ together with an additional B-edge b and additional A-edges a_1, \ldots, a_q (for some $0 \leq q \leq k_B 1$) such that
 - there exist A-edges a_{q+1}, \ldots, a_{k_B} from P so that a_1, \ldots, a_{k_B} together with b form an AB-set;
 - each A-edge a_i , $i \in [q]$, intersects P in at most one vertex;
 - we have that the vertex $v := b \cap a_{k_B}$ lies in no B-edge of P.

Further, at least one of the following holds:

- $s \ge 2 \text{ and } q \le k_B 2;$
- $s = 0 \text{ and } q \le k_B 3;$
- there exists $i \in [q]$ such that a_i intersects P.

Lemma 2.3 (Probabilistic lemma). W.h.p. G (and therefore H) does not contain any of the structures described by (i)–(ix) in Lemma 2.2.

In the next subsection we prove the deterministic lemma, followed by a proof of the probabilistic lemma, thereby completing the proof of Theorem 1.5 in the case when $k_B > k_A$. We note that the condition $k_B > k_A$ is needed within the proof of the probabilistic lemma, see calculations (2.6)–(2.13).

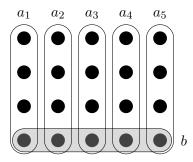


FIGURE 1. An example of an AB-set with $k_A=4$ and $k_B=5$. The B-edge is shaded in grey.

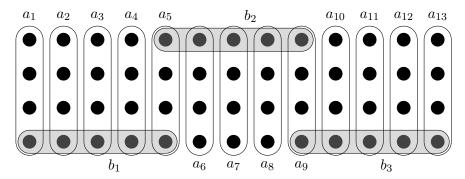


FIGURE 2. An example of an AB-path of length 3 with $k_A = 4$ and $k_B = 5$. The B-edges b_1, b_2, b_3 are shaded in grey. The AB-sets are $\{b_1, a_1, a_2, a_3, a_4, a_5\}$, $\{b_2, a_5, a_6, a_7, a_8, a_9\}$ and $\{b_3, a_9, a_{10}, a_{11}, a_{12}, a_{13}\}$.

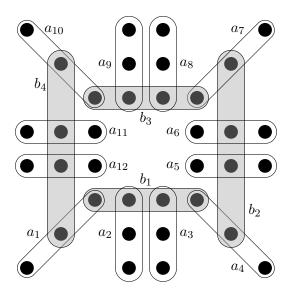


FIGURE 3. An example of an AB-cycle of length 4, with $k_A = 3$ and $k_B = 4$. The B-edges b_1, b_2, b_3, b_4 are shaded in grey.

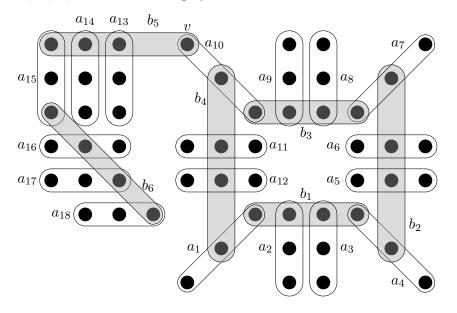


FIGURE 4. An example of an AB-cycle-path with parameters $s=4,\ t=2,$ with $k_A=3$ and $k_B=4$. The B-edges b_1,\ldots,b_6 are shaded in grey. Observe that $S:=\{a_1,\ldots,a_{12},b_1,\ldots,b_4\}$ forms an AB-cycle of length s=4 and $T:=\{a_{10},a_{13},\ldots,a_{18},b_5,b_6\}$ forms an AB-path of length t=2, where $V(S)\cap V(T)=a_{10},\ E(S)\cap E(T)=\{a_{10}\}$ and the vertex $v:=a_{10}\cap b_5$ does not lie in any of the B-edges (i.e. b_1,b_2,b_3,b_4) of S.

2.3. **Proof of Lemma 2.2.** Suppose for a contradiction that H is non-empty but does not contain any of the structures defined in (i)–(ix). As there are no structures as in (ii), (iii) and (iv), this immediately implies the following.

Claim 2.4. The A-edges of H form vertex-disjoint A-trees.

Next we prove the following claim.

Claim 2.5. For a B-edge b of H, the vertices of b are each in different A-trees.

Proof. Note by Claim 2.1 every vertex in b lies in its own A-edge; label the vertices of b by v_1, \ldots, v_{k_B} and their respective A-edges a_1, \ldots, a_{k_B} . Assume for a contradiction that Claim 2.5 does not hold for b. This implies that there is an A-tree in B which contains at least two of the A-edges a_1, \ldots, a_{k_B} . We now split into three cases: (a) there exists a_i and a_j that intersect; (b) there is an A-edge e_a that intersects b in b in the edges b in b in the edges b in at most one vertex and the edges b in b are pairwise disjoint.

We will show that in each case we get a contradiction (i.e., we obtain one of the structures defined in (i)–(ix)). First suppose (a) holds. By Claim 2.4 and by definition of an A-tree, there exists an edge order (w.l.o.g. we may assume this order is a_1, \ldots, a_{k_B}) of the A-edges so that for each $i \geq 2$, a_i has at most one old vertex. Then b, a_1, \ldots, a_{k_B} together form a structure as in (v), a contradiction.

Next suppose that (b) holds. In this case b and a_1, \ldots, a_{k_B} together form an AB-set S. Further, by Claim 2.4, $|e_a \cap a_i| \leq 1$ for each $i \in [k_B]$. So S together with e_a forms a structure as in (vi), a contradiction.

Finally suppose that (c) holds. Again in this case b and a_1, \ldots, a_{k_B} together form an AB-set S. Since the trees of at least two of the A-edges a_1, \ldots, a_{k_B} intersect, we may assume with loss of generality that a_1 and a_2 lie in the same A-tree. Then consider the A-path $a_1, e_1, \ldots, e_s, a_2$ between a_1 and a_2 on this A-tree (where $s \geq 1$). Note that we may assume that this A-path does not contain any vertices from b (except $v_1 \in a_1$ and $v_2 \in a_2$). As (ii) does not hold we have $s \leq \log n$. For each $i \geq 3$, a_i intersects the path e_1, \ldots, e_s in at most one vertex (else we would have a contradiction to Claim 2.4). The structure described is precisely as in (vii), a contradiction.

We now split into two cases. In both cases we will do an edge-revealing process for H, starting with a particular subgraph of H.

Case 1: H contains an AB-cycle. We will construct a subgraph J of H using the following algorithm: initially J is an AB-cycle C in H (note that C has length at most $\log n$, otherwise it would contain an AB-path of length at least $\log n$, contradicting (i)). Pick an arbitrary A-edge a_{0,k_B-1} from C, and pick from it a vertex v_{0,k_B-1} which is not yet covered by a B-edge. We now repeat the following step (the whole of the next paragraph) for $i=1,2,\ldots$

Iterative step: By Claim 2.1 there must be a B-edge, b_i in H which covers v_{i-1,k_B-1} . Further, for each of the q new vertices $v_{i,1}, \ldots, v_{i,q}$ of b_i (i.e. those vertices in b_i not currently in J), by Claims 2.1 and 2.5 there are disjoint A-edges $a_{i,1}, \ldots, a_{i,q}$ in H so that $b_i \cap a_{i,j} = v_{i,j}$ for all $j \in [q]$. Add b_i and $a_{i,1}, \ldots, a_{i,q}$ to J. We terminate the algorithm if one (or both) of the following holds:

- We have $q \leq k_B 2$.
- There exists some $a_{i,j}$ which intersects a previous A-edge of J.

If neither of the above holds, we set v_{i,k_B-1} to be a vertex from a_{i,k_B-1} which is not yet covered by a B-edge, in preparation for the next step i+1.

Note that the process terminates after at most $\log n$ steps since otherwise J (and so H) contains an AB-path of length $\log n$ contradicting (i). Suppose the process terminated at step $t \leq \log n$. So the edges $b_i, a_{i,j}$ for each $i \in [t-1], j \in [k_B-1]$ together with a_{0,k_B-1} form an AB-path Q of length t-1. The AB-cycle C and the AB-path Q together form an AB-cycle-path P. If there exists $i \in [q]$ such that $2 \leq |a_{t,i} \cap V(P)| \leq k_A - 1$, then $P \cup a_{t,i}$ forms a structure exactly as in (viii), a contradiction; so since each $a_{t,i}$ has at least one vertex $(v_{t,i})$ not in P, we get that for each $i \in [q], a_{t,i}$ intersects P in at most one place.

We will now show that J is precisely as described in (ix) with $s \geq 2$, a contradiction: We have that $C \cup Q$ plays the role of P. Also b_t , $a_{t,1}, \ldots, a_{t,q}$ play the roles of b, a_1, \ldots, a_q respectively, and

 a_{t-1,k_B-1} plays the role of a_{k_B} . Observe that if $q \leq k_B - 2$, then B intersects $k_B - 1 - q$ more vertices from P as well as a vertex from a_{k_B} , and by Claim 2.5 these vertices lie in disjoint A-edges within P; these A-edges play the roles of $a_{q+1}, \ldots, a_{k_B-1}$. By Claim 2.5 the edges playing the roles of b, a_1, \ldots, a_{k_B} form an AB-set. The edges playing the roles of $a_i, i \in [q]$, each intersect P in at most one place. We have $b_t \cap a_{t-1,k-1}$ does not lie in a B-edge of P. (In particular, this is the vertex v_{t-1,k_B-1} which we chose at the end of step t-1 which was not yet covered by a B-edge.) We have that P is an AB-cycle-path with parameters s, t-1 where $s \geq 2$. Finally, the conditions under which we terminated the algorithm ensures that either $q \leq k_B - 2$ or there exists $i \in [q]$ such that $a_{t,i}$ intersects P.

Case 2: H does not contain an AB-cycle. We will construct a subgraph J of H using the following algorithm: initially J is a single A-edge a_{0,k_B-1} . Pick from it any vertex v_{0,k_B-1} . (Note it is not yet covered by a B-edge.) We now repeat precisely the same **iterative step** as in Case 1 for $i = 1, 2, \ldots$

As before the process terminates at some value $t \leq \log n$. Again the edges $b_i, a_{i,j}$ for each $i \in [t-1], j \in [k_B-1]$ together with a_{0,k_B-1} form an AB-path Q of length t-1. Note that it cannot be the case that we terminated the algorithm with b_t having $q = k_B - 2$ new vertices and also no $a_{t,j}$ intersecting a previous A-edge of J, since then J would contain an AB-cycle, which contradicts the assumption of the case. If there exists $i \in [q]$ such that $2 \leq |a_{t,i} \cap Q| \leq k_A - 1$, then $Q \cup a_{t,i}$ forms a structure exactly as in (viii) with s = 0, a contradiction; so since each $a_{t,i}$ has at least one vertex $(v_{t,i})$ not in Q, we get that each $a_{t,i}, i \in [q]$, intersects Q in at most one place.

One can now show that J is precisely as described in (ix) with s=0, a contradiction: We have that the AB-path Q plays the role of the AB-cycle-path P; b_t , $a_{t,1}, \ldots, a_{t,q}$ play the roles of b, a_1, \ldots, a_q respectively; a_{t-1,k_B-1} plays the role of a_{k_B} ; if $q \leq k_B - 2$, then the other A-edges which b intersects from somewhere within Q play the roles of $a_{q+1}, \ldots, a_{k_B-1}$. The conditions of (ix) can now be checked and shown to follow almost identically to the previous case.

Since both cases yielded a contradiction, this completes the proof.

2.4. **Proof of Lemma 2.3.** Let K be the hypergraph with vertex set [n], whose edge set consists of those k_A -sets that correspond to a k_A -distinct solution to A in [n] and those k_B -sets that correspond to a k_B -distinct solution to B in [n]. Note that both B and B are subhypergraphs of B.

Claim 2.6. Let S be a subhypergraph of K with a valid edge order. Then K contains at most $(k_B!)^{|E(S)|} n^{|V(S)|-|E(S)|}$ copies of S.

Proof. Consider any fixed set Q of q < k vertices in K (where $k = k_A$ or $k = k_B$). Let Z denote the number of edges of size k in K that contain Q. Such an edge represents a solution $x = (x_1, \ldots, x_{k_A})$ to A (or a solution $y = (y_1, \ldots, y_{k_B})$ to B), where q of the x_i (or y_i) have already been chosen. It is straightforward to upper bound Z: There are at most k_B ! choices for which of the variables the elements of Q play the role of. Once the role of the vertices in Q are fixed, there are at most n choices for any of the other variables in the solution to A (or B). Moreover, since A and B are linear equations, once we have selected all but one vertex of an edge, the element corresponding to this last vertex is immediately determined. Thus

$$(2.1) Z \le k_B! \cdot n^{k-q-1}.$$

One can construct a copy of S in K by going through the edges in the order given by the valid edge order. We note that, at any stage of the process, it is the case that for an edge of size k, there are q < k vertices assigned elements already, for some $q \ge 0$. Thus we may repeatedly apply the inequality (2.1) to bound the number of choices for each edge. The bound on the number of copies of S immediately follows. In particular, note we apply (2.1) |E(S)| times.

Let S be a hypergraph with a valid edge order. Write $\mathbb{E}_G(S)$ for the expected number of copies of S in G. By the previous claim, and the definition of $G(\subseteq K)$, we have that $\mathbb{E}_G(S) \leq (k_B!)^{|E(S)|} n^{|V(S)|-|E(S)|} p^{|V(S)|}$. Thus, by definition of p we obtain

(2.2)

$$\mathbb{E}_G(S) \leq (k_B!)^{|E(S)|} c^{|V(S)|} n^{|V(S)| - |E(S)| - \frac{|V(S)| \cdot (k_A k_B - k_A - k_B)}{k_A k_B - k_A}} \leq c^{|V(S)| - |E(S)|} n^{\frac{k_B \cdot |V(S)| - (k_A k_B - k_A) \cdot |E(S)|}{k_A k_B - k_A}}$$

where the last inequality follows since c is sufficiently small compared to $1/k_B$. Note that as S has a valid edge order, $|V(S)| - |E(S)| \ge 0$ and so

(2.3)
$$\mathbb{E}_{G}(S) \le n^{\frac{k_B \cdot |V(S)| - (k_A k_B - k_A) \cdot |E(S)|}{k_A k_B - k_A}}.$$

Our aim now is to show that the expected number of copies of each structure (i)–(ix) in G is o(1). Then by repeated applications of Markov's inequality we conclude that the lemma holds.

Case (i) Fix $s := \lceil \log n \rceil$. Let Q_s denote the AB-path of length s. Recall that there exists a valid edge order for Q_s . Further $|V(Q_s)| = s(k_A(k_B - 1)) + k_A$ and $|E(Q_s)| = sk_B + 1$. We obtain via (2.2) that

(2.4)
$$\mathbb{E}_G(Q_s) = c^{s(k_A k_B - k_A - k_B) + k_A - 1} n^{\frac{k_A}{k_A k_B - k_A}} \le c^{\log n} n^2 = o(1),$$

where the last equality follows since c is sufficiently small compared to $1/k_A$ and $1/k_B$. Thus, Markov's inequality implies that w.h.p. G does not contain an AB-path of length at least $\log n$.

Case (ii) As before set $s := \lceil \log n \rceil$. Let P_s denote the A-path of length s. There exists a valid edge order for P_s . Further $|V(P_s)| = s(k_A - 1) + 1$ and $|E(P_s)| = s$. We obtain via (2.2) that

(2.5)
$$\mathbb{E}_G(P_s) \le c^{s(k_A - 2) + 1} n^{\frac{k_B - s(k_B - k_A)}{k_A k_B - k_A}} \le c^{\log n} n = o(1),$$

where the last equality follows since c is sufficiently small compared to $1/k_A$ and $1/k_B$. Thus, Markov's inequality implies that w.h.p. G does not contain an A-path of length at least $\log n$.

Case (iii) Let T_s be the hypergraph consisting of A-edges a and a' with $|a \cap a'| = s \ge 2$ and let X denote the total number of copies of T_s in G with $2 \le s \le k_A - 1$. Clearly a, a' is a valid edge order for T_s . Note $|V(T_s)| = 2k_A - s$ and $|E(T_s)| = 2$, and so we obtain via (2.3) that

(2.6)
$$\mathbb{E}(X) = \sum_{s=2}^{k_A - 1} \mathbb{E}_G(T_s) \le \sum_{s=2}^{k_A - 1} n^{\frac{2k_A - sk_B}{k_A k_B - k_A}} \le k_A \cdot n^{\frac{-2(k_B - k_A)}{k_A k_B - k_A}} = o(1).$$

Thus, Markov's inequality implies that w.h.p. G does not contain any pair of A-edges that intersect in at least 2 vertices.

Case (iv) Let C_s denote the A-cycle of length s; let Y denote the number of copies of C_s in G with $3 \le s \le 1 + \log n$. Since $k_A \ge 3$ and each edge intersects at most two other edges in at most one vertex, C_s has a valid edge order. We note $|V(C_s)| = s(k_A - 1)$ and $|E(C_s)| = s$, and so we obtain via (2.3) that

(2.7)
$$\mathbb{E}(Y) = \sum_{s=3}^{1+\log n} \mathbb{E}(C_s) \le \sum_{s=3}^{1+\log n} n^{\frac{-s(k_B - k_A)}{k_A k_B - k_A}} \le \log n \cdot n^{\frac{-(k_B - k_A)}{k_A k_B - k_A}} = o(1).$$

Thus, by Markov's inequality we conclude that w.h.p. there does not exists an A-cycle in G of length at most $1 + \log n$.

⁴Notice if we had chosen $p = Cn^{-\frac{k_Ak_B-k_A-k_B}{k_Ak_B-k_A}}$ for C > 1, the argument here would not work. This is the only part of the proof that we use the full force of our bound on p.

Case (v) Consider a structure S as in Lemma 2.2(v). In the edge order a_1, \ldots, a_{k_B} , for each $i \geq 2$, a_i has at most one old vertex; write $x_i \in \{0,1\}$ for the number of vertices that a_i intersects in a_1, \ldots, a_{i-1} . Let $x := \sum x_i$ and note $x \geq 1$ since there exists some a_i and a_j that intersect. The edge order b, a_1, \ldots, a_{k_B} is clearly valid; there are $k_B k_A - x$ vertices and $k_B + 1$ edges in this structure.

Running over all choices of x_i and all possible places for a given A-edge to intersect a previous A-edge, (2.3) implies that the total expected number of copies of such hypergraphs S in G is at most

(2.8)
$$\sum_{x=1}^{k_A-1} (k_A k_B)^x n^{\frac{k_A - x k_B}{k_A k_B - k_A}} \le (k_A k_B)^{k_A} n^{\frac{-(k_B - k_A)}{k_A k_B - k_A}} = o(1).$$

Therefore, Markov's inequality implies that w.h.p. no such structure exists in G.

Case (vi) Consider a structure T as in Lemma 2.2(vi). So T consists of an AB-set S (containing a B-edge b and A-edges a_1, \ldots, a_{k_B}) and an A-edge e that intersects b in at least 2 vertices but each edge a_1, \ldots, a_{k_B} in at most one vertex. Write v_1, \ldots, v_{k_B} for the vertices in b, where $v_i = b \cap a_i$.

We may assume $e \cap b = \{v_1, \ldots, v_s\}$ where $s \geq 2$. We may further assume that there is a non-negative integer $t \leq k_A - s$ so that $|e \cap a_{s+i}| = 1$ for $i \in [t]$, and $|e \cap a_{s+i}| = 0$ for $t < i \leq k_A - s$. (That is, t encodes the number of t-edges from t-edge

Let W denote the number of copies of all such structures $T_{s,t}$ in G with $2 \le s \le k_A$ and $0 \le t \le k_A - s$. We note that $e_a, b, a_1, \ldots, a_{k_B}$ is a valid edge order, $|V(T_{s,t})| = k_B k_A + (k_A - s - t)$ and $|E(T_{s,t})| = k_B + 2$. By applying (2.3) we obtain that

$$(2.9) \mathbb{E}(W) = \sum_{s=2}^{k_A} \sum_{t=0}^{k_A-s} \mathbb{E}_G(T_{s,t}) \le \sum_{s=2}^{k_A} \sum_{t=0}^{k_A-s} n^{\frac{2k_A-(s+t)k_B}{k_Ak_B-k_A}} \le k_A^2 \cdot n^{\frac{-2(k_B-k_A)}{k_Ak_B-k_A}} = o(1).$$

Therefore, Markov's inequality implies that w.h.p. no structure as in (vi) occurs in G.

Case (vii) Consider a structure T as in Lemma 2.2(vii). So in particular, $a_1, e_1, \ldots, e_s, a_2$ is an A-path in T where $1 \leq s \leq \log n$. Further, for each $i \geq 3$, a_i intersects the path e_1, \ldots, e_s in $x_i \in \{0,1\}$ vertices. Let $x := \sum x_i$.

The edge order $b, a_1, e_1, \ldots, e_s, a_2, a_3, \ldots, a_{k_B}$ is clearly valid; in this structure there are $k_B k_A - 1 - x + s(k_A - 1)$ vertices, and $k_B + s + 1$ edges. Thus running over all choices of s and the x_i , and all possible places for a given A-edge to intersect a previous A-edge, (2.3) implies that the total expected number of copies of such structures in G is at most

(2.10)
$$\sum_{s=1}^{\log n} \sum_{x=0}^{k_A - 2} (sk_A)^x n^{\frac{-(s+1)(k_B - k_A) - xk_B}{k_A k_B - k_A}} \le (\log n \cdot k_A)^{k_A} n^{\frac{-2(k_B - k_A)}{k_A k_B - k_A}} = o(1).$$

Therefore, Markov's inequality implies that w.h.p. G does not contain any structure as in (vii).

Case (viii) Consider a structure S as in Lemma 2.2(viii). Since $x = |a \cap V(P)| \le k_A - 1$ the valid edge order for P followed by a is a valid edge order for S.

If $s \geq 2$ then this structure has $(s+t)(k_B-1)k_A+k_A-x$ vertices and $(s+t)k_B+1$ edges. If s=0 then this structure has $k_A+t(k_B-1)k_A+k_A-x$ vertices and tk_B+2 edges. Running over all choices of s,t,x, all possible places for where a could intersect P, and all possible places in the AB-cycle for the AB-path in P to start from, (2.3) implies that the total expected number of copies of such hypergraphs in G is at most

$$\sum_{s=2}^{\log n} \sum_{t=0}^{\log n} \sum_{x=2}^{k_A - 1} 2(2k_A k_B \log n)^{x+1} n^{\frac{k_A - x k_B}{k_A k_B - k_A}} + \sum_{t=1}^{\log n} \sum_{x=2}^{k_A - 1} (2k_A k_B \log n)^{x+1} n^{\frac{2k_A - x k_B}{k_A k_B - k_A}}$$

$$(2.11) \leq \operatorname{polylog}(n) \cdot n^{\frac{-1}{k_A k_B - k_A}} = o(1).$$

In particular, notice we multiply by 2 in the first summation as recall that there are 2 different AB-cycles of a fixed size. Markov's inequality implies that w.h.p. G does not contain any structure as in (viii).

Case (ix) Consider a structure S as in Lemma 2.2(ix). We first show that S has a valid edge order. Since the vertex $v := b \cap a_{k_B}$ lies in no B-edge of P, there is a valid edge order of P where a_{k_B} is last. Use this order, then b, then a_i , $i \in [q]$. Since each of these a_i intersect $b \cup P$ in at most two places and $k_A \geq 3$, this is valid edge order, unless if q = 0. In this case, take the same order, except reveal b immediately before a_{k_B} . Since the vertex $v = b \cap a_{k_B}$ does not lie in any other B-edge (or A-edge by definition), v is new in b. Further since a_{k_B} previously had $k_A - 1 \geq 2$ new vertices, it still has a new vertex in this edge order, and thus this edge order is valid.

For each $i \in [q]$, let $x_i := |a_i \cap V(P)|$ and note $x_i \in \{0, 1\}$. Let $x := \sum x_i$. We may assume $x_i = 1$ for each $i \leq x$ and $x_i = 0$ for $i \geq x + 1$.

Consider the case where $s \geq 2$. We have at least one of $q \leq k_B - 2$ or $x \geq 1$. The number of vertices in this structure is $(s+t)(k_B-1)k_A + qk_A - x$. The number of edges in this structure is $(s+t)k_B + 1 + q$. Running over all choices of s, t, x, q, all possible places for a given A-edge a_i , $i \leq x$, to intersect a previous A-edge, all possible choices of $k_B - q$ vertices from P for b to intersect and all possible places in the AB-cycle for the AB-path to start from, (2.3) implies that the total expected number of copies of such hypergraphs in G is at most

$$\sum_{s=2}^{\log n} \sum_{t=0}^{\log n} \left(\sum_{q=0}^{k_B - 2} \sum_{x=0}^{q} + \sum_{q=k_B - 1} \sum_{x=1}^{q} \right) 2(2k_A k_B \log n)^{x + k_B - q + 1} n^{\frac{(q+1 - k_B)k_A - xk_B}{k_A k_B - k_A}}$$

$$(2.12) \qquad \leq \text{polylog}(n) \cdot n^{\frac{-1}{k_A k_B - k_A}} = o(1).$$

Now consider the case where s = 0. We have at least one of $q \le k - 3$ or $x \ge 1$. The number of vertices in this structure is $k_A + t(k_B - 1)k_A + qk_A - x$. The number of edges in this structure is $1 + tk_B + 1 + q$. Again running over all choices of t, x, q, all possible places for a given A-edge a_i , $i \le x$, to intersect a previous A-edge, all possible choices of $k_B - q$ vertices from P for b to intersect, (2.3) implies that the total expected number of copies of such hypergraphs in G is at most

$$\sum_{t=1}^{\log n} \left(\sum_{q=0}^{k_B - 3} \sum_{x=0}^{q} + \sum_{q=k_B - 2}^{k_B - 1} \sum_{x=1}^{q} \right) (2k_A k_B \log n)^{x + k_B - q} n^{\frac{(q + 2 - k_B)k_A - xk_B}{k_A k_B - k_A}}$$

$$\leq \text{polylog}(n) \cdot n^{\frac{-1}{k_A k_B - k_A}} = o(1).$$

Therefore, by Markov's inequality implies w.h.p. no such structures S (with $s \ge 2$ or s = 0) exist in G.

3. Proof of Theorem 1.7 and the $k_A = k_B$ case of Theorem 1.5

3.1. Overview of the argument in [14]. The original proof of Theorem 1.2 considers an analogous hypergraph G to that considered in Theorem 1.5, and its minimal Rado subgraph H. That is, G has vertex set $[n]_p$ and edges corresponding to k-distinct solutions to Ax = 0.

If $[n]_p$ is (A, r)-Rado then it is shown that H contains a so-called *spoiled simple path* or a *fairly simple cycle with a handle* (see Section 3.3 for these definitions). It is then shown that w.h.p. G (and therefore H) has neither of these structures. However, the argument given in [14] misses a case in which neither of these structures has been proven to be present. To close this gap, we show

that H must contain at least one of these two original structures, or one of four other structures (which we define below). We then show that w.h.p. G has none of these six structures.

- 3.2. A unifying theorem. As mentioned in the introduction, we prove Theorem 1.7 for a more general class of systems of linear equations. Let (*) be the following matrix property:
 - (*) Under Gaussian elimination the matrix does not have any row which consists of precisely two non-zero rational entries.

Suppose A and B are irredundant matrices that satisfy (*). Then Proposition 4.3(iv)-(v) in [9] implies that the definitions of m(A) and m(A, B) are well-defined (i.e. have positive denominator); Proposition 12 in [8] implies that C(A) is also well-defined and satisfies (*) itself.

Theorem 3.1. Let k, ℓ be positive integers such that $k \ge \ell + 2$. Then there exists a constant c > 0 such that the following holds. Let A and B be systems of linear equations for which both of their underlying matrices are irredundant and satisfy (*), and their cores C(A) and C(B) are both of dimension $\ell \times k$. If

$$p \le cn^{-1/m(A,B)} = cn^{-\frac{k-\ell-1}{k-1}}$$

then $\lim_{n\to\infty} \mathbb{P}[[n]_p \text{ is } (A,B)\text{-Rado}] = 0.$

Note that the class of matrices which are irredundant and partition regular is a subclass of the matrices which are irredundant and satisfy (*) (as noted in Section 4.1 of [9]), and so Theorem 3.1 is indeed a generalisation of Theorem 1.7. Also note that the underlying matrix of a linear equation of length $k \geq 3$ satisfies (*), so Theorem 3.1 covers the case of $k_A = k_B$ of Theorem 1.5.

3.3. **Proof of Theorem 3.1.** Suppose that A and B are as in the statement of the theorem. Let c > 0 be a constant sufficiently small compared to 1/k. (So the choice of c depends on k only, and not on A and B.) It suffices to prove the theorem in the case when $p = cn^{-\frac{k-\ell-1}{k-1}}$.

Suppose A and B have dimensions $\ell_A \times k_A$ and $\ell_B \times k_B$ respectively. By Proposition 12 in [8], there exists vectors a', b' such that every k_A -distinct solution $x = (x_1, \ldots, x_{k_A})$ to A contains as an ordered subvector $x' = (x_{i_1}, \ldots, x_{i_k})$ (where $i_1 < \ldots < i_k$), a k-distinct solution to C(A)x = a' and also every k_B -distinct solution $y = (x_1, \ldots, x_{k_B})$ to B contains as an ordered subvector $y' = (y_{j_1}, \ldots, y_{j_k})$ (where $j_1 < \ldots < j_k$), a k-distinct solution to C(B)x = b'. Write A' for C(A)x = a' and B' for C(B)x = b'. We consider the associated hypergraph G = G(n, p, A', B') which is defined as in the proof of Theorem 1.5. Note that if $[n]_p$ does not contain any red k-distinct solutions to A' then it does not contain any red k-distinct solutions to A' by definition. Similarly $[n]_p$ not containing any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to B' in turn implies it does not contain any blue k-distinct solutions to

If G is Rado, fix a Rado minimal subgraph H of G. Otherwise set $H := \emptyset$. So it suffices to prove that w.h.p. $H = \emptyset$.

First note that Claim 2.1 holds as before (with A' and B' playing the roles of A and B respectively). As in the proof of Theorem 1.5, we define some hypergraph notation, then prove the result by combining deterministic and probabilistic lemmas.

Note that in the definitions that follow, we do not care if the edges are A'-edges or B'-edges.

- A simple path of length t ($t \in \mathbb{N}$) consists of edges e_1, \ldots, e_t such that $|e_i \cap e_j| = 1$ if j = i+1, and $|e_i \cap e_j| = 0$ if j > i+1.
- A fairly simple cycle consists of a simple path $e_1, \ldots, e_t, t \geq 2$, and an edge e_0 such that $|e_0 \cap e_1| = 1$; $|e_0 \cap e_i| = 0$ for $2 \leq i \leq t 1$; $|e_0 \cap e_t| = s \geq 1$.
- A simple cycle is a fairly simple cycle with s = 1.
- A simple path P in H is called *spoiled* if it is not an induced subhypergraph of H, i.e. there is an edge $e \in E(H)$ such that $e \notin E(P)$ and $e \subseteq V(P)$.

- A subhypergraph H_0 of H is said to have a *handle* if there is an edge e in H such that $|e| > |e \cap V(H_0)| \ge 2$.
- A bad triple is set of three edges e_1, e_x, e_y , where $e_1 \cap e_x = \{x\}, e_1 \cap e_y = \{y\}, x \neq y$, and $|e_x \cap e_y| \geq 2$.
- A Pasch configuration is a set of four edges e_1, e_2, e_3, e_4 of size 3 such that $v_{ij} = e_i \cap e_j$ is a distinct vertex for each pair i < j.
- A faulty simple path of length t ($t \ge 3$) is a simple path e_1, \ldots, e_t together with two edges e_x and e_z such that e_1, e_2, e_x form a simple cycle with $|e_x \cap e_i| = 0$ for $i \ge 3$; e_{t-1}, e_t, e_z form a simple cycle with $|e_z \cap e_i| = 0$ for $i \le t-2$; each edge has size 3; the edges e_x and e_z may or may not be disjoint.
- A bad tight path is a set of three edges e_1, e_2, e_3 each of size 3 such that $|e_1 \cap e_2| = 2$, $|e_1 \cap e_3| = 1$ and $|e_2 \cap e_3| = 2$.

Lemma 3.2 (Deterministic lemma). If H is non-empty then it contains at least one of the following structures:

- (i) A spoiled simple path.
- (ii) A fairly simple cycle with a handle.
- (iii) A bad triple.
- (iv) A simple path of length at least $\log n$ with edges of size 3.
- (v) A faulty simple path of length at most $\log n$.
- (vi) A bad tight path.

Proof. Suppose for a contradiction that H is non-empty but does not contain any of the structures defined in (i)-(vi). Let $P = e_1, \ldots, e_t$ be the longest simple path in H. By Claim 2.1, $t \geq 2$. Without loss of generality assume e_1 is an A'-edge. Let x, y be two vertices which belong only to e_1 in P, and let e_x and e_y be the two B'-edges of H whose existence is guaranteed by Claim 2.1, i.e. $e_z \cap e_1 = \{z\}$ for z = x, y. By the maximality of P, we have $h_z := |V(P) \cap e_z| \ge 2$ for z = x, y. If $h_z = k$ for some z, then P together with e_z is a spoiled simple path, a contradiction. Otherwise, let $i_z := \min\{i \geq 2 : e_z \cap e_i \neq \emptyset\}$ for z = x, y, and assume without loss of generality that $i_y \leq i_x$. As we are assuming that (ii) does not hold, $e_1, \ldots, e_{i_x}, e_x$ must not form a fairly simple cycle for which e_y is a handle. Thus, this implies $e_y \subseteq e_1 \cup \cdots \cup e_{i_x} \cup e_x$. In particular, this means e_x must contain all those vertices in e_y which do not lie on P. In fact, this implies $e_y \cap e_x$ consists of precisely one vertex v_{xy} (and v_{xy} lies outside of P); indeed, otherwise e_1 , e_x and e_y form a bad triple, a contradiction. Now consider $e_1, \ldots, e_{i_y}, e_y$. This is a fairly simple cycle that e_x intersects in at least two vertices (i.e. x and v_{xy}). Thus, we obtain a fairly simple cycle with a handle unless all the vertices in e_x lie in $e_1, \ldots, e_{i_y}, e_y$. In particular, $e_x \subseteq (e_1 \cup e_{i_y} \cup e_y)$ as $i_y \le i_x$. This in turn implies $e_{i_y} = e_{i_x}$. Indeed, otherwise e_x must contain one vertex from e_1 and $k-1 \ge 2$ vertices from e_y , a contradiction as we already observed that e_x only intersects e_y in one vertex.

In summary, we have that $i_x = i_y$ and e_x and e_y intersect in a single vertex v_{xy} (and v_{xy} lies outside of P). As mentioned in the last paragraph, we must have $e_x \subseteq (e_1 \cup e_{i_x} \cup e_y)$. Similarly, we have that $e_1, \ldots, e_{i_x}, e_x$ form a fairly simple cycle for which e_y is a handle (a contradiction), unless if we have $e_y \subseteq (e_1 \cup e_{i_x} \cup e_x)$.

As $|e_x \cap e_y| = 1$, this implies $|(e_x \cap e_{i_x}) \setminus (e_1 \cup e_y)| = k - 2$ and $|(e_y \cap e_{i_x}) \setminus (e_1 \cup e_x)| = k - 2$. Moreover, $|e_{i_x} \setminus (e_x \cup e_y)| \ge 1$; indeed, otherwise e_x , e_y and e_{i_x} form a spoiled simple path. Recalling that $|e_x \cap e_y \cap V(P)| = 0$, altogether this gives that $k = |e_{i_x}| \ge 2k - 3$. Thus we must have k = 3. If $i_x \ge 3$ then e_1, e_x, e_y form a (fairly) simple cycle for which e_{i_x} is a handle, a contradiction. Thus we have that $i_x = 2$, and so e_1, e_x, e_y, e_{i_x} form a Pasch configuration.

Now repeat the maximal path process which we did for e_1 to find e_x and e_y , except from the other end of the path. That is, there must exist edges e_z and e_w such that $e_z \cap e_t = \{z\}$, $e_w \cap e_t = \{w\}$, where z, w are vertices in e_t that are not in e_{t-1} . By repeating the previous case analysis, we arrive

at the conclusion that e_{t-1}, e_t, e_z, e_w must also form a Pasch configuration where $e_z \cap e_w$ is a vertex v_{zw} outside of P.

If $t \geq 3$, then $e_1, \ldots, e_t, e_x, e_z$ together form a faulty simple path (i.e. one of (iv) and (v) holds, a contradiction). Hence we must have t = 2.

If the union of these two Pasch configurations contains 7 vertices (i.e. $v_{xy} \neq v_{zw}$), then e_1, e_2, e_x form a (fairly) simple cycle for which e_z is a handle. So we now suppose that the two Pasch configurations cover the same 6 vertices. If we do not have $\{e_x, e_y\} = \{e_z, e_w\}$ then e_x, e_z, e_y form a bad tight path. Hence we do have equality and the two Pasch configurations we found are identical. (Note that e_x, e_y are B'-edges, whereas e_z, e_w may be A'-edges; that is we could have edges which are both A'-edges and B'-edges.)

Relabel the edges and vertices as in the definition of a Pasch configuration. We observe that H cannot be just these four edges, even if all four edges are both A'-edges and B'-edges: such a hypergraph is not Rado, e.g. colour v_{12}, v_{13}, v_{34} red, and the remaining vertices blue. Also, by definition of Rado minimal, this cannot be a component of H. That is, there is an edge e_5 in H, where $e_5 \neq e_i$, $i \in [4]$, and e_5 contains s vertices from inside the Pasch configuration, where $s \geq 1$. If s = 1 then w.l.o.g. e_5 contains $v_{1,2}$; then e_5 , e_1 , e_3 is a simple path of length 3, a contradiction to the longest path in H of length 2 found earlier. If s = 2 then whichever 2 vertices of the Pasch configuration e_5 contains, taking any of the simple cycles of the Pasch configuration together with e_5 gives a (fairly) simple cycle with handle. If s = 3, first suppose $V(e_5) = \{v_{1,2}, v_{1,3}, v_{2,3}\}$. Then e_1, e_5, e_2 is a bad tight path. If $V(e_5) = \{v_{1,2}, v_{1,3}, v_{2,4}\}$, then again e_1, e_5, e_2 is a bad tight path. For all other 3-sets of vertices e_5 could contain, a symmetrical argument shows that we find a bad tight path. Since all three values of s give a contradiction, this concludes the proof.

The reader might wonder why we did not add the Pasch configuration to list of configurations in the statement of Lemma 3.2, and then curtail our proof at the point that we conclude H contains this structure: it turns out that (e.g. if A' and B' correspond to x + y = z), the expected number of Pasch configurations in G is bounded away from 0. On the other hand, we now show that w.h.p. none of the structures (i)–(vi) occur in G.

Lemma 3.3 (Probabilistic lemma). W.h.p. G (and therefore H) does not contain any of the structures described by (i)–(vi) in Lemma 3.2.

Proof. Cases (i) and (ii) The argument in [14] shows that w.h.p. G (and therefore H) does not contain a spoiled simple path or a fairly simple cycle with a handle.

Case (iii) Let K denote the k-uniform hypergraph with vertex set [n] where edges correspond to the k-distinct solutions to A' and B'. As in the proof of Claim 2.6 we wish to bound the number of copies of a particular subgraph S within K. Suppose, similarly to the proof of Claim 2.6, that we are considering Z, the number of A'-edges and B'-edges of size k in K that contain a fixed set Q of Q < k vertices in K. In this case, by Corollary 4.6 in [9], we have

$$(3.1) Z \leq \sum_{\substack{W \subseteq [k] \\ |W| = q}} q! \cdot n^{k-q-\operatorname{rank}(C(A)_{\overline{W}})} + \sum_{\substack{W \subseteq [k] \\ |W| = q}} q! \cdot n^{k-q-\operatorname{rank}(C(B)_{\overline{W}})}.$$

Note that if q = |W| = 2, then by Proposition 4.3 in [9] we have $\operatorname{rank}(M_{\overline{W}}) = \ell$ for M = C(A) and M = C(B). Thus we have

$$(3.2) Z \le 2k! \cdot n^{k-\ell-2}.$$

Now let R_s be a bad triple e_1, e_x, e_y with $|e_x \cap e_y| = s$ and let X denote the total number of copies of R_s in G with $2 \le s \le k - 1$. Consider the edge order e_x, e_y, e_1 ; e_y has s old vertices, and

 e_1 has 2 old vertices, and thus we obtain via (3.1) and (3.2) that (3.3)

$$\mathbb{E}(X) \leq \sum_{s=2}^{k-1} \mathbb{E}_{G}(R_{s}) \leq 4k!^{2} n^{2k-2\ell-2} p^{2k-2} \left(\sum_{\substack{W \subseteq [k] \\ 2 \leq |W| \leq k-1}} \sum_{M \in \{C(A), C(B)\}} |W|! n^{k-|W|-\operatorname{rank}(M_{\overline{W}})} p^{k-|W|} \right).$$

Since C(A) and C(B) are strictly balanced, we may use the inequality given by (1.4). If $|W| \ge 2$, then (by e.g. Proposition 4.3(ii) in [9]) the denominator of the left hand side of (1.4) is positive. Therefore, this inequality rearranges to give

$$(3.4) \qquad \qquad \ell(k-|W|) - (k-1)\operatorname{rank}(M_{\overline{W}}) < 0,$$

where M = C(A) or M = C(B). By recalling $p = cn^{-\frac{k-\ell-1}{k-1}}$, it follows that

$$(3.5) \quad \mathbb{E}(X) \overset{(3.3)}{\leq} 4k!^2 \left(\sum_{\substack{W \subseteq [k] \\ 2 < |W| < k-1}} \sum_{M \in \{C(A), C(B)\}} |W|! \cdot n^{k-|W| - \operatorname{rank}(M_{\overline{W}})} n^{-\frac{(k-\ell-1)(k-|W|)}{k-1}} \right) \overset{(3.4)}{=} o(1),$$

so by Markov's inequality we have that w.h.p. G does not contain any bad triples.

For the final three cases we have k = 3, and so we have $\ell = 1$. Then as in the proof of Theorem 1.5, equations (2.2) and (2.3) hold, and so we may use these with $k_A = k_B = k = 3$ for the remaining cases. Note that here we have $p = cn^{-1/2}$.

Case (iv) Fix $s := \lceil \log n \rceil$. Let L_s denote a simple path of length s. Recall that there exists a valid edge order for L_s . Further $|V(L_s)| = 2s + 1$ and $|E(L_s)| = s$. We obtain via (2.2) that

(3.6)
$$\mathbb{E}_G(L_s) \le c^{\log n} n^{\frac{1}{2}} = o(1),$$

where the last equality follows since c is sufficiently small compared to 1/k. Thus, Markov's inequality implies that w.h.p. G does not contain a simple path of length at least $\log n$.

Case (v) Let F_s be a faulty simple path of length s and let X denote the total number of copies of F_s in G with $3 \le s \le \log n$. Clearly $e_1, \ldots, e_{s-1}, e_x, e_z, e_s$ is a valid edge order for F_s . We have a choice of whether e_x and e_z intersect outside of the simple path or not. If they do we obtain $|V(F_s)| = 2s + 2$ and if not we have $|V(F_s)| = 2s + 3$. In both cases we have $|E(F_s)| = s + 2$, so we obtain via (2.3) that

(3.7)
$$\mathbb{E}(X) = \sum_{s=3}^{\log n} \mathbb{E}_G(F_s) \le \sum_{s=3}^{\log n} (n^{-1} + n^{-1/2}) \le 2\log n \cdot n^{-\frac{1}{2}} = o(1).$$

Thus, Markov's inequality implies that w.h.p. G does not contain any faulty simple paths of length at most $\log n$.

Case (vi) Let $T = e_1, e_2, e_3$ be a bad tight path. Clearly this is a valid edge order; there are 3 edges and 5 vertices, and so we obtain via (2.3) that $\mathbb{E}_G(T) \leq n^{-1/2} = o(1)$. Thus, Markov's inequality implies that w.h.p. G does not contain T.

4. Concluding remarks

It still remains to prove the 0-statement of Conjecture 1.4 in full generality. One can extend the machinery we use to this general setting; in particular, the deterministic lemma (Lemma 2.2) holds. However, this does not fully resolve the 0-statement of Conjecture 1.4 as we do not obtain a matching probabilistic lemma. Indeed, the bound resulting from equation (3.1) is not strong

enough to conclude that (for p close to the threshold given in Conjecture 1.4), in expectation G has o(1) copies of the subgraphs we wish to forbid.

As mentioned in the introduction, it would be interesting to deduce a matching 1-statement for linear equations covered by Theorem 1.5 but not by Conjecture 1.4. We believe such a result should follow from the approach in [1] provided one could deduce a supersaturation result of the following form:

Question 4.1. Let A_1, \ldots, A_r be systems of linear equations, with underlying matrices A'_1, \ldots, A'_r of full rank where A'_i has dimension $\ell_i \times k_i$, such that each of the A'_i are irredundant, and further \mathbb{N} is (A_1, \ldots, A_r) -Rado. Does there exist constants c, n_0 such that for all $n > n_0$, however one r-colours [n] there exists an $i \in [r]$ such that there are at least $cn^{k_i - \ell_i}$ solutions to A_i in the ith colour?

Note that this would be a generalisation of the supersaturation result of Frankl, Graham and Rödl [4] which deals with the case where $A := A_1 = \cdots = A_r$ and A is a homogeneous partition regular system of linear equations.

What about the case where one (or more) of the linear equations have only two variables? For example, as seen in the introduction, if A is x = 2y and B is x = 4y, then [n] (for $n \ge 16$) is (A, B)-Rado, and so one can ask for the threshold for $[n]_p$ being (A, B)-Rado.

Finally, as pointed out by the referees, we could search for monochromatic solutions which rather than being k-distinct, are non-trivial, as initially defined by Ruzsa for linear equations in [16], and extended to systems of linear equations in [15]. (For example, for Sidon sets where x+y=z+w, a solution with z=w and $z\neq x$ is a non-trivial, non-k-distinct solution.) It is not so natural to consider non-trivial solutions in the random setting for the symmetric case, and this is illustrated by the threshold given by Theorems 1.2 and 1.3. Indeed, given an $\ell \times k$ matrix A, if A is strictly balanced, then $n^{-1/m(A)} = n^{-(k-\ell-1)/(k-1)}$. Then at this threshold, in expectation there are $O(n^{k-\ell-1}p^{k-1}) = O(1)$ non-k-distinct solutions to Ax = 0 in $[n]_p$. Therefore for p significantly below this threshold, w.h.p. $[n]_p$ contains no non-k-distinct solutions to Ax = 0.

In the asymmetric case, the same calculation does not hold: assuming A and B are linear equations with $k_B > k_A$ and $p = n^{-1/m(A,B)}$, we obtain that, in expectation, there are $\Theta(n^{k_B-2}p^{k_B-1}) = \Theta(n^{k_B/k_A-1})$ non- k_B -distinct solutions to B in $[n]_p$. Thus, it may be of interest to consider the non-trivial monochromatic solution problem in this asymmetric setting.

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