MSM3P17 Computability

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This course comprises of twenty-two lectures and five back-up sessions and gives an introduction to computability and complexity theory: the aim is to provide a rigorous and robust notion of problems which are solvable by computer, and also a notion of which problems can be solved efficiently.

Syllabus

Computability:

- Turing machines and computable functions,
- Space and time complexity,
- 'equivalent' models of Turing machines
 - (including nondeterminism and multiple tapes),
- undecidable problems

Complexity:

- the classes P and NP, PSPACE and EXP
- self-reduciblity,
- NP-completeness and Cook's theorem,
- polynomial reductions

Assessment

The course is assessed both continually and by final examination. The continuous part of the assessment will be based on your performance on the work handed in from the 5 example sheets and will contribute 20% to your final grade of this half of the module. The final examination will take three hours and contribute 80% to your final grade.

Texts

The material in this course is covered by

- Hopcroft, Motwani and Ullman 'Introduction to Automata theory, languages and Computation' (Addison Wesley, this is a new edition of the same book by the first and third author)
- Lewis and Papadimitriou 'Elements of the theory of Computation' (Prentice-Hall)
- J. Martin, Introduction to languages and the theory of computation (McGraw Hill)
- T. Sudkamp, Languages and machines: an introduction to the theory of Computer Science (Addison Wesley)

and several other books in the library with similar titles (usually with classmark QA267).